

EDUARDO TARILONTE'S
ANCIENT ERA

P E R S I A

ESTSERVICE.DE

MANUAL





ANCIENT ERA PERSIA

THE SOUND OF FAIRY TALES IN ANCIENT ORIENT

A collection of sounds from forgotten places of the middle east.

Create your own melodies with 28 (!) fully playable instruments, deep sampled, with true legato and glissandi, different dynamics and lots of articulations

Once again, **Eduardo Tarilonte** seduces you into almost forgotten sounding worlds. This time, he moves to capture the sounds of the birthplace of magic and mystic of some of the oldest civilizations. Experience arcane sounds such as being heard in Arabian Nights, the soundtrack of desert sand trickling away in time and music that makes the Prince of Persia dance.

Following his works of Forest Kingdom, Desert Winds, Epic World and ERA Medieval Legends, Eduardo Tarilonte has dedicated this library to the sound of the ancient orient: Ancient ERA Persia.





Ancient ERA Persia was created over a period of two years and comes as an extensive library with popular and less known instruments from the Middle East inspiring your fantasy by its touching sounds.

Therefore, this library is the best possible choice for movie soundtracks and television documentaries of this region. At the same time, the library is suited for traditional music productions and also provides a perfect background for games taking place in the Middle East.

For Ancient ERA Persia, Eduardo Tarilonte has recorded 28 percussion-, wind- and stringed-instruments in highest quality and finest detail. In addition, you will find authentically performed phrases as well as inspiring sound atmospheres. The instruments offer all articulations being used in the phrases. Several microtunings allow the use of every desired tuning for the instruments.

Just for the percussions, there are 1.000 loops in different tempos and rhythms beside the playable instruments.



Ancient ERA Persia translates the heritage of Middle Eastern instrumentation into a streamlined workflow for modern producers. By balancing authentic tonal colors and expressive articulations with high-fidelity recording, the library provides a sound that is both evocative and mix-ready.

The Engine Player interface is built for speed, providing direct access to the most important controls so you can move from an idea to a finished track without delay. This allows the library's historical and fantasy-driven textures to be used fluidly within a session, whether you are scoring for film and games or layering ambient soundscapes.

What sets Ancient ERA Persia apart is the depth of its content. It is an extensive collection where every instrument is deeply sampled, offering a wide array of articulations and atmospheric textures. Despite the library's scale, the sounds remain cohesive and balanced, giving you a comprehensive palette that covers a vast spectrum of musical colors.



THE INSTRUMENTS

PLUCKED STRINGS

BAGLAMA HIGH

Range: A2 to F4

1. Knobs:

- **No pick/pick:** This knob regulates the sound you hear before picking the string. If this value is set to 0 you won't hear that sound made before. From 1 to 127 the time of the pick pre sound will be increased. In faster passages use no pick for a better sync.
- **Pick Noise:** Volume of the pick noise.
- **Legato Fret Noise:** Volume of the fret sound when playing legato.
- **Çapma speed:** Speed of champa articulation
- **Hit:** Volume of the hand hitting the board. This a very typical articulation of this instrument.

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly
C#1: Legato
D1: Half tone vibrato
D#1: Short trill half tone
E1: Çapma
F1: Triplet
F#1: Glissando
G1: Long trill half tone
G#1: Chord down
A1: Chord up
A#1: Ending Chord
B1: Rhythm 1
C2: Rhythm 2
C#2 Rhythm 3



BAGLAMA LOW

Range: A2 to F4

1. Knobs:

- **No pick/pick:** This knob regulates the sound you hear before picking the string. If this value is set to 0 you won't hear that sound made before. From 1 to 127 the time of the pick pre sound will be increased. In faster passages use no pick for a better sync.
- **Pick Noise:** Volume of the pick noise.
- **Legato Fret Noise:** Volume of the fret sound when playing legato.
- **Çapma speed:** Speed of champa articulation
- **Hit:** Volume of the hand hitting the board. This a very typical articulation of this instrument.

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly
C#1: Legato
D1: Half tone vibrato
D#1: Short trill half tone
E1: Çapma
F1: Triplet
F#1: Glissando
G1: Long trill half tone
G#1: Chord down
A1: Chord up
A#1: Ending Chord
B1: Rhythm 1
C2: Rhythm 2
C#2 Rhythm 3



DUTAR

Range: G2 to E4

C2: Drone

D2: Chikari

Upper keys: Sympathetic strings in MAJ, MIN and Phrygian

1. Knobs:

- **Legato Noise:** Volume of the fret sound when playing legato.

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly

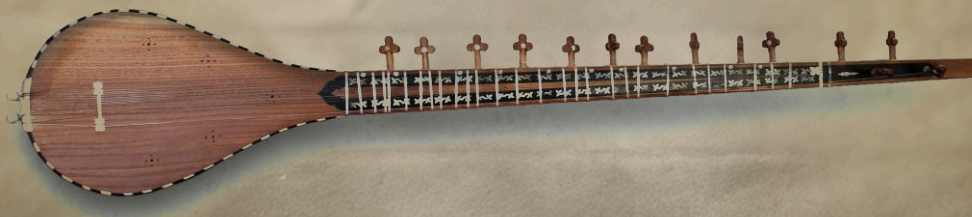
C#1: Legato

D1: Glissando (only to the playable transitions from the instrument)

D#1: Half Trill

E1: Triplet

F1: Tremolo



KOPUZ

Range: B2 to F4

G1 to F2: Drone Chords

1. Knobs:

- **Noises:** Volume of the instrument noises generated while playing.

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly

C#1: Legato

D1: Half Trill

D#1: Çapma

E1: Long Chord

F1: Short Chord 4 fingers

F#1: Short Chord 1 finger



RABAB

Range: C2 to A4

1. Knobs:

- **No pick/pick:** This knob regulates the sound you hear before picking the string. If this value is set to 0 you won't hear that sound made before. From 1 to 127 the time of the pick pre sound will be increased. In faster passages use no pick for a better sync.
- **Legato Fret Noise:** Volume of the fret sound when playing legato.
- **Major/Minor Curtain:** Choose between major and minor curtains from C5 to A5

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly
C#1: Legato
D1: Half tone vibrato
D#1: Staccato
E1: Trill
F1: Triplet
F#1: Glissando
G1: Chikari



SANTOOR

Range: A2 to G5

1. Knobs:

- **Trill:** Volume of the trills. Release volume will depend on the velocity.

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly

C#1: Trills

E1: Repetition key. If pressed will repeat the last note played. Useful for playing your own trills.



TAMBUR

Range: A2 to A4

C1: Drone start in E

B1: Drone in E

D1: Drone start in D

E1: Drone in D

1. Knobs:

- **No pick/pick:** This knob regulates the sound you hear before picking the string. If this value is set to 0 you won't hear that sound made before. From 1 to 127 the time of the pick pre sound will be increased. In faster passages use no pick for a better sync.
- **Board Noise:** Volume of the board noise.
- **Legato Fret Noise:** Volume of the fret sound when playing legato.
- **Çapma speed:** Speed of champa articulation
- **Glissando speed:** Speed of Glissando articulation
- **Fast repetition speed:** Speed of rada articulation

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly

C#1: Glissando up short

D1: Glissando down short

D#1: Glissando up long

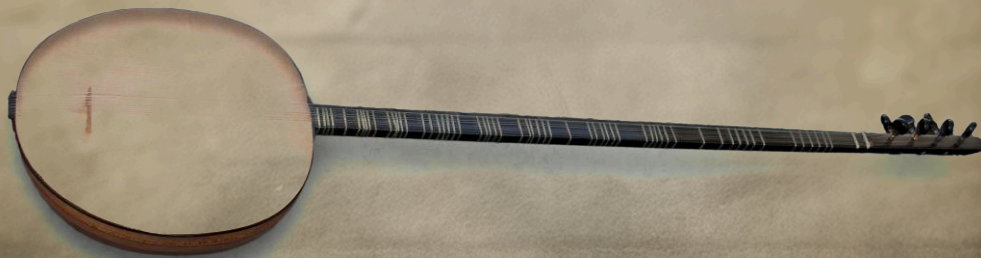
E1: Çapma

F1: Çapma long

F#1: Fast repetition

G1: Neck vibrato

G#1: Finger Vibrato



TAR

Range: A2 to F4

1. Knobs:

- **No pick/pick:** This knob regulates the sound you hear before picking the string. If this value is set to 0 you won't hear that sound made before. From 1 to 127 the time of the pick pre sound will be increased. In faster passages use no pick for a better sync.
- **Wood Noise:** Volume of the board noise.
- **Legato Fret Noise:** Volume of the fret sound when playing legato.
- **Çapma speed:** Speed of champa articulation

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly
C#1: Legato
D1: Trill
D#1: Half tone trill
E1: Çapma
F1: Fast repetition
F#1: Glissando
G1: Finger trill
G#1: Vibrato



TURKISH OUD

Range: A2 to A4

1. Knobs:

- **No pick/pick:** This knob regulates the sound you hear before picking the string. If this value is set to 0 you won't hear that sound made before. From 1 to 127 the time of the pick pre sound will be increased. In faster passages use no pick for a better sync.
- **Wood Noise:** Volume of the board noise.
- **Legato Fret Noise:** Volume of the fret sound when playing legato.
- **Tremolo speed:** Speed of the tremolo.

2. Keyswitches:

Sustain polyphonic keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Sustain poly
C#1: Legato
D1: Vibrato Legato
D#1: Vibrato
E1: Slow vibrato
F1: Long Çapma
F#1: Triplet
G1: Glissando
G#1: Tremolo
A1: Chords



BOWED STRINGS

LYRA I

Range: G2 to G4

1. Knobs:

- **Vibrato Volume**
- **Vibrato Speed**
- **Glissando speed**
- **Drone Volume**

2. Buttons:

- **D Drone**
- **A Drone**

3. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Finger legato
C#1: Bow legato
D1: Marcato Legato
D#1: Short trill minor
E1: Short trill major
F1: Double trill minor
F#1: Double trill major
G1: Jumping trill
G#1: Glissando ornament tone
A1: Glissando ornament half tone
A#1: Glissando tone
B1: Glissando half tone
C2: Sustain poly
C#2: Marcato poly
D2: Staccato



LYRA II

Range: G2 to G4

1. Knobs:

- **Vibrato Volume**
- **Vibrato Speed**
- **Glissando speed**
- **Drone Volume**

2. Buttons:

- **D Drone**
- **A Drone**

3. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Finger legato
C#1: Bow legato
D1: Marcato Legato
D#1: Short trill minor
E1: Short trill major
F1: Double trill minor
F#1: Double trill major
G1: Jumping trill
G#1: Glissando ornament tone
A1: Glissando ornament half tone
A#1: Glissando tone
B1: Glissando half tone
C2: Sustain poly
C#2: Marcato poly
D2: Staccato



TURKISH VIOLIN

Range: G2 to G5

1. Knobs:

- **Vibrato Speed**
- **Glissando speed**
- **Drone Volume**

2. Buttons:

- **D Drone**
- **A Drone**

3. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Legato
C#1: Glissando legato
D1: Marcato Expressive
D#1: Marcato
E1: Staccato
F1: Mordent 1
F#1: Mordent 2
G1: Ornament 1
G#1: Ornament 2
A1: Ornament 3
A#1: Ornament 4
B1: Ornament 5
C2: Half tone Glissando
C#2: Tone Glissando
D2: Harmonics
D#2: No vibrato
E2: Bow change
F2: Ciftetelli vibrato
F#2: Ciftetelli non vibrato



WINDS

ARMENIAN DUDUK

Range: E2 to C4

1. Knobs:

- **Legato type (CC 1):** With this knob you can control the legato type. The Armenian Duduk has 6 different true legatos.

Legatos are triggered by combining CC and velocity as explained in this table:

LEGATO TYPES TABLE

VELOCITY	
0	127
CC	<div>EXPRESSIVE LEGATO 1EXPRESSIVE LEGATO 2</div>
	<div>SOFT DYNAMICMEDIUM DYNAMICFORTE DYNAMIC</div>
	<div>PORTAMENTO</div>
127	

LEGATO TYPES:

CC 1 Position:

- **Top (CC value 126-127) - Expressive legato**

Vel 0-80 Expressive legato 1 (normal vibrato)

Vel 81-127 Expressive legato 2 (mouth vibrato)

- **Middle (CC value 5-125) - Normal legato**

Vel 0-35 Soft dynamic legato

Vel 36-89 Medium dynamic legato

Vel 90-127 Forte dynamic legato

- **Bottom (CC value 0-4) - Portamento**

Vel 0-127 portamento

STARTING NOTES:

Starting notes are non legato ones.

- **CC 1 Position:**

Top (CC value 126-127)

Velocity:

01-75: Expressive 01

76-127: Expressive 02

- **Middle (CC value 5-125)**

Velocity:

0-35 Soft dynamic

36-89 Medium dynamic

90-127 Forte dynamic

- **Bottom (CC value 0-4)**

Velocity:

01-75: Glissando expressive 01

76-127: Glissando expressive 02



2. Expression (CC 11)

3. Speed (CC 83): Once the speed button is activated, you can use this knob to play faster or slower vibratos. Keep in mind that this also affects the transitions, so be careful using it. When the knob is in the middle, the speed is the original one.

2. Buttons:

1. Speed: Turns on/off the speed knob.

3. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Legato (default)

C#1: Mordent

D1: Ornament 1

D#1: Ornament 2

E1: Ornament 3

F1: Ornament 4

F#1: Short trill

G1: Long trill

KAVAL

This flute plays 3 different registers:

- Kaval
- Falsetto
- Clarinet

Range: C3 to F5 (except in clarinet register from C3 to E4)

1. Knobs:

- **Speed:** If activated with the on/off button it will change the ornaments and vibrato speed.

2. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Legato
C#1: Soft ornaments
(from 2 to 4 depending on velocity)
D1: Forte ornaments
(from 3 to 6 depending on velocity)
D#1: Trill
E1: Staccato
F1: Legato falsetto
F#1: Glissando falsetto
G1: Trill falsetto
G#1: Falsetto staccato
A1: Legato clarinet
A#1: Trill clarinet



TURKISH CLARINET

Range: A2 to E5

1. Knobs:

- **Sus vibrato:** Changes between vibrato and non vibrato
- **Key noise:** Volume for clarinet key noises when pressed
- **Release:** Volume for clarinet key noises when released
- **Blow:** Noise from the player when blowing the reed.

2. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Legato
C#1: Glissando
D1: Expressive vibrato
D#1: Soft bend vibrato
E1: Soft bend expressive vibrato
F1: Expressive
F#1: Mordent
G1: Staccato



TURKISH MEY

Range: C3 to D5

This instrument has 2 different vibratos in every articulation triggered via velocity:

1-74 regular vibrato

75-127 expressive vibrato

1. Knobs:

None

2. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C1: Legato

C#1: Mordent up

D1: Mordent down

D#1: Ornament 1

E1: Ornament 2

F1: Crescendo long

F#1: Crescendo short

G1: Decrescendo long

G#1: Decrescendo short

A1: Glissando

C2: Several phrases in each key.

Around 10 phrases each



TURKISH NEY

Range: G3 to D#5

1. Knobs:

- **Expression (CC 11)**
- **Speed :** Once the speed button is activated, you can use this knob to play faster or slower vibratos. Keep in mind that this also affects the transitions, so be careful using it. When the knob is in the middle, the speed is the original one.

2. Buttons:

- **Speed:** Turns on/off the speed knob.
- **Release 1:** Turns on/off release 1
- **Release 2:** Turns on/off release 2
- **Release 3:** Turns on/off release 3
- **Release 4:** Turns on/off release 4

3. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is pressed, C2 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

C2: Legato (default)

110-127 vel: Overblown

01-109 vel: Sustained

C#2: Non vibrato

D2: Vibrato slow to fast

D#2: Vibrato fast to slow

E2: Ornament 1

F2: Short trill

F#2: Long trill

G2: Mordent

G#2: Staccato 1

A2: Staccato 2

A#2: Short bending

4. Legato:

Velocity:

110-127: Overblown legato

31-109: Normal legato

01-30: Portamento

5. Starting Notes:

Velocity:

01-109: Sustained

110-127: Mordent + sustained



PERSIAN NEY

Range: F#2 to D4

1. Knobs:

- **Expression (CC 11)**
- **Speed:** Once the speed button is activated, you can use this knob to play faster or slower vibratos. Keep in mind that this also affects the transitions, so be careful using it. When the knob is in the middle, the speed is the original one.

2. Buttons:

- **Speed:** Turns on/off the speed knob.
- **Release 1:** Turns on/off release 1
- **Release 2:** Turns on/off release 2
- **Release 3:** Turns on/off release 3

3. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is pressed, legato articulation will sound. To activate a different keyswitch you need to hold down the key.

C1: Legato (default)

110-127 vel: Overblown

01-109 vel: Sustained

C#1: Short trill

D1: Long trill

D#1: Staccato

E1: Bend staccato

F1: Mordent

F#1: Long ornament 1

G1: Long ornament 2



4. Legato:

Velocity:

110-127: Overblown legato

31-109: Normal legato

01-30: Portamento (*just for close notes*)

5. Starting Notes:

Velocity:

01-109: Sustained

110-127: Mordent + sustained

ZOURNA

Range: C3 to A4

1. Knobs:

- **Legato volume (CC 1):** Turn up or down the transition notes volume.
- **Expression (CC 11)**
- **Speed:** Once the speed button is activated, you can use this knob to play faster or slower vibratos. Keep in mind that this also affects the transitions, so be careful using it. When the knob is in the middle, the speed is the original one.

2. Buttons:

- **Speed:** Turns on/off the speed knob.
- **Release 1:** Turns on/off release 1
- **Release 2:** Turns on/off release 2

3. Keyswitches:

Legato keyswitch is activated by default. That means, that if no other keyswitch is pressed, legato articulation will sound. To activate a different keyswitch you need to hold down the key.

C2: Legato (default)

110-127 vel: Mordent

01-109 vel: Sustained

C#2: Non vibrato

D2: Short trill

D#2: Long trill

E2: Long ornament 1

F2: Long ornament 2

4. Legato:

Velocity:

110-127: Mordent legato

31-109: Normal legato

01-30: Portamento

5. Starting Notes:

Velocity:

01-109: Sustained

110-127: Mordent + sustained



PERCUSSION:



BENDHIR

Range:

Single hits: C1 to E2

Roll: G2

1. Knobs:

- Roll volume
- Release volume

DAF

Range:

Single hits: C1 to F3

Synced rolls: C4 to C5

DARBUKA

Range:

Single hits: C1 to E2

Roll: G2

1. Knobs:

- Roll volume
- Release volume

DAVUL

Range:

Single hits: C1 to G1

DAYRE

Range:

Single hits: C1 to C2

Roll: E2

1. Knobs:

- Roll volume
- Release volume

RIQ

Range:

Single hits: C1 to D2

Roll: F3

1. Knobs:

- Roll volume
- Release volume

TOMBAK

Range:

Single hits: C1 to G4

Roll: B4

1. Knobs:

- Roll volume

RIQ PLASTIC

Range:

Single hits: C1 to D2

Roll: F3

1. Knobs:

- Roll volume
- Release volume

Important note about instruments:

First keyswitch is activated by default. That means, that if no other keyswitch is held, C1 articulation will sound. To activate a different keyswitch you need to hold down the key while playing.

SOUNDSCAPES

Ancient ERA Persia features 51 immersive soundscapes, each composed of up to five individual layers. With adjustable levels for every layer, you can effortlessly shape unique, evolving sonic environments. Every sound is masterfully crafted to reflect the rich, authentic character of the Middle Eastern instrumentation.

SOUNDSCAPE LIST:

Akashic Records	Sand Flute I
Alexandria	Sand Flute II
Ancient Ruins	Sand Flute III
Cavern of Winds	Sand Sea
Desert Echoes	Sand Storm
Desert Ghosts	Sand Strings I
Desert Lights	Sand Strings II
Desert Loneliness	Sand Strings III
Desert of Darkness	Sand Strings IV
Desert Sky	Sand Temple
Desert Sun	Scorpion Stinger
Desert Voice	Snake Pit
Desert Wind	Taklamakan Desert
Djhn, Desert Spirits	Talking to the Wind
Doomed Sands	Temple of Apophis
Dune Wind	Temple of the Undead
Forbidden Sands	Temple of Wisdom
In the Sands of Solitude	The Anunnaki
Iskenderun	The Sands of Time
Lava Caverns	Underworld
Lost City of Akkad	Whispering Desert
Lost in the Desert	Wind of Prayer
Mirage	Wind Storm
Mumakil Drums	World of the Dead
Oasis	
Ruins of the Damned	

LOOPS & PHRASES

The Loops section offers two different types of instruments: Audio Loops and MIDI Loops.

The Audio Loop instruments feature real recorded percussion grooves performed at various BPMs. These are authentic performances that use high-quality time stretching to adapt smoothly to your project tempo while preserving their natural feel and detail.

The MIDI Loop instruments provide the full playable range of the respective instrument along with a curated selection of MIDI grooves. The main advantage is flexibility - the loops always sound natural because they trigger the original samples of the library. In addition, these instruments offer Shuffle, Random Velocity, and Quantization controls, allowing you to easily modify and humanize the MIDI performances.



The Phrases instruments contain real performed phrases recorded with the same strings and woodwinds featured in the main library. They are designed to blend seamlessly with the core instruments while adding expressive and authentic musical lines.



INTERFACE

MAIN INTERFACE



1.-ORB: This orb displays the instrument name.

2.-VOLUME: Changes the volume of the layer.

3.-EXPRESSION: Use this slider to change the dynamic of the voice.

4.-PAN: Change the pan.

5.-REVERB: Ancient ERA includes a beautiful built-in reverb, which you can adjust, disable, or replace with your own.

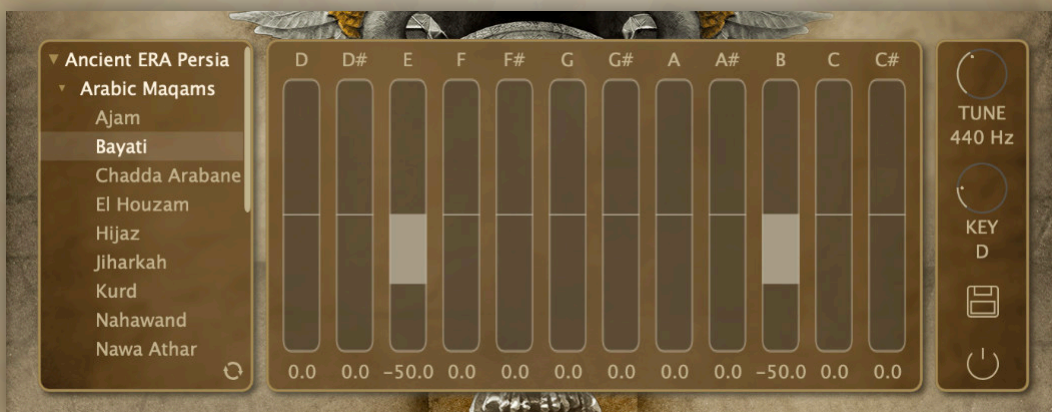
6.-ATTACK

7.-RELEASE

8.-KEYSWITCH DISPLAY: Here you will see the keyswitch articulation name while the key is pressed in your keyboard or DAW. Also displays the numerical value of the knobs while hovered.

9.-INFO: Info page with a picture and a short description of the instrument

10.-TUNE: The Microtuning Page allows you to adjust the tuning of individual notes and work with alternative tuning systems. The library includes a collection of Arabic, Persian, Turkish and world tunings, and you can also save your own presets.



On the left, you can browse and load presets. Use the refresh button (two circular arrows) to update the list. The center section lets you adjust the tuning of each note. On the right, you will find controls for tuning reference, root key, saving user presets, and the module on/off switch. By default, user presets are stored in the Engine Audio documents folder (labeled "User" in the browser). It supports subfolders and is the recommended save location.

11.-INSTRUMENT CONTROLS: These controls are unique to each instrument. The knobs and buttons adjust playing styles, volume, and other functions.

CREDITS

Eduardo Tarilonte: Development, production and concept

Plucked Instruments: Efrén López

Lyras: Stelios Petrakis

Turkish Violin: Michalis Kouloumis

Percussion: Jérôme Salomon

Winds: Iván Karlón

Carlos Quevedo: Cover Art

Eve Livesey: Stock Photo Provider

Ryo Ishido: GUI Design

Abel Vegas: Info Page Scroll Design

Wolfgang Wanko: GUI programming & scripting

Dan Corches: GUI programming & Manual

Recorded at Eldana Studios

Recording Engineer: Jorge Calderón Muriel

Beta Testing: Abel Vegas, Jan Haak, Alexander Seidel, Lukas Ruschitzka and David Dmendoza

SPECIAL THANKS TO: Abel Vegas, Efrén López, Jorge Calderón and the Best Service family.

For any technical support please contact support@bestservice.com



ENGINE AUDIO